A Synopsis of the Ph.D. Thesis entitled

CONFLICT BETWEEN GOOD AND EVIL IN SCREEN ADAPTATIONS OF CHILDREN FICTION (WITH SPECIAL REFERENCE TO *THE LION, THE WITCH AND WARDROBE, THE BFG AND PETER PAN*)

Submitted to :

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I) INTRODUCTION :

In every life of a human being, childhood plays a very important role. Children are very innocent and they are very curious also. Due to their curiosity, they always question to their parents. They don't know what is good and what is bad. They can't differentiate between good and evil. Children observe their surrounding, parents, and friends and try to imitate.

In this imitation they learn whatever they observe. So there are many sources to make them aware them about good and bad. Literature plays very important role to mould their mentality. Children are very eager to listen to stories and watch television. They love to watch cartoons and films. Due to the audio visuals effect, children remember cartoons and films for a long time.

From the films which were adopted from literature for children, they can learn so many things. They can easily differentiate between good and evil. It also enhances the imagination power of children.

The present study focuses on the cinematic adoption of fantasy novels of different works such as *The Lion, the Witch and the Wardrobe* (*The Chronicles*

of Narnia) by C.S. Lewis and *The BFG* by Roald Dhal and *Peter Pan or Peter and Wendy* by J.M. Barrie.

II) STATEMENT OF THE PROBLEM OF THE RESEARCH :

Conflict between Good and Evil in screen Adaptations of Children Fiction

(With Special reference to The Lion, The Witch and The Wardrobe, The BFG and Peter Pan)

III) IMPORTANCE OF THE STUDY :

Cinematic adoption of the children's literature helps to mould the mentality of children as well as adults. It will improve the imagination power of children and teaches them good values in a very effective manner. The present study focuses on the issue like conflict between good and bad. Through the cinema children can easily differentiate between good and evil. This study shows virtue should be rewarded and vice should be punished in the light these novels. Theme of good and bad is discussed in the light of following novels - 1) *Chronicles of Narnia* by C.S. Lewis, 2) *The BFG* by Roald Dhal 3) *Peter Pan or Peter and Wendy* by J.M. Barrie. It will also be attempted to compare and contrast the characters in these novels.

IV) HYPOTHESIS :

Here are some of the major issues which can be the major part of the hypothesis of the present study :

1] Representation of literature through cinema is the effective method to highlight the conflict between good and evil in the society.

2] We can discover inner conflict between good and evil in the children in the day to day life & with their response to the cinematic events.

3] Cinema is powerful tool to learn moral values and show difference between good and bad for children as well as adult.

4] This study (cinematic adaptation of children fiction) shows poetic justice through these novels and cinema.

5] Cinema is medium for children and adult to explore the world of fantasy.

6] Cinematic representation shows fantasy world effectively with the help of technology.

V) DATA COLLECTION :

The data required for the present research will be collected in two ways as –

1) Primary Data :

Primary data will be the novels written by the different writers which are selected for the further, minute study will be extensively; these novels include *The Lion, the Witch and the Wardrobe* (*The chronicles of Narnia*) by C.S. Lewis (2010), *The BFG* by Roald Dhal (2016) and *Peter Pan or Peter and Wendy* by J.M. Barrie (2017).

2) Secondary Data :

Secondary data will be collected from the different books, journals, articles, interviews, reviews, critical analysis, web materials, news papers, different reports published on selected novels for the further study in the present research. This data will be also collected from the cinematic adaptation of the concern novels. Data from the webliographical sources will also be used with the proper citation.

VI) Methodology :

Any research work requires specific method to reach its goal. The present study will use the basic method of literary research that is critical analysis and qualitative analysis method. The primary and secondary data will be thoroughly studied and explained. All printed novels of these writers will be read. Most of the critical comments will be taken into considerations with proper citation. The critical comments and critique on the selected works will help to finalize conclusion. The collected data will be analysed in order to get clear picture of above issues. The present research work doesn't call for any fieldwork; hence M.L.A. Research Methodology will be strictly adhered to.

VII) AIMS AND OBJECTIVE OF THE STUDY :

The present research aims to test all the concerned novels on the ground of their relevance and relation to the present time. The present research will aims at testing the following objectives with suitable illustrations -

1) To explain difference between good and evil.
2) To find difference between screen representation and selected novels.
3) To explain cinema as a medium to understand difference between good and evil.
4) To explore conflict among characters in these novels to choose right path.
5) To learn moral values in the light of the selected novels.
6) To explore new dimensions of these novels.

VIII) CHAPTER SCHEME :

The tentative chapter scheme of the present study is as follows :

Chapter I : Introduction

Chapter II : *The Lion, the Witch and the Wardrobe* (*The Chronicles of Narnia by C.S. Lewis*)

Chapter III : *The BFG* by Roald Dhal

Chapter IV : *Peter Pan or Peter and Wendy* by J. M. Barrie

Chapter V : Conclusion

Chapter I : Introduction

First chapter of this study deals with an introduction to cinematic representation of literature and particularly children literature. This chapter shows cinema and literature as a medium for understanding the moral values and difference between good and bad.

Chapter II : *The Lion, the Witch and the Wardrobe* (*The Chronicles of Narnia by C.S. Lewis*)

Second chapter deals with the novel of C.S. Lewis *The Lion, the Witch and Wardrobe* (2010). It is a story of four children who are evacuated from London and sent to live with an old professor in the English country side Lucy discovers the land of Narnia through the Wardrobe. Lucy finds that land is different from the world and animals speak there. By the next visit to Narnia, Lucy takes her brothers and sister with her. They find that the White Witch who rules there, is very cruel. She had frozen the other animals who disobeyed her. Children also know that there is a lion named Aslan who is very good. One of Lucy's brothers is attracted towards the side of evil Witch but later on he knows that he was wrong and joins his siblings. In this chapter, there is fight between good and evil. Present study throws light on the virtue that good is always wins. This study shows how children accept the good values and they become aware of the dark side of the evil.

Chapter III : *The BFG* by Roald Dhal

The third chapter deals with the novel *The BFG* by Roald Dhal. This novel is about a 10 year old orphaned girl named Sophie befriends a benevolent giant dubbed the 'Big Friendly Giant'. The giant takes her to Giant Country, where they attempt to stop the man-eating giants who invade the human world. This chapter also deals with the theme of good V/s evil and the fantasy world of BFG.

Chapter IV : Peter Pan or Peter and Wendy by J. M. Barrie

This chapter is about Peter Pan, the boy who doesn't want to grow up and goes to Neverland and learns flying. In the Neverland, he fights with cruel captain Hook. This chapter also deals with how the good always wins against the evil.

Chapter V : Conclusion

The final chapter summarizes the overall findings of the research and gives concluding remarks. This chapter explains the theme of good vs evil in all the selected works and the cinematic adoption of the novels presented in effective manner to mould the mentality of the children. It helps to understand what is good and what is bad through the effective audio visual presented by the directors. Finally it is rounded-up by advising the scope for the further research.

IX) PROBABLE DATE OF RESEARCH COMPLITION :

The present research is proposed to be completed within the time limit as stipulated by the university.

X) Selected Bibliography :

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